

Tracking User's Currency From Ip Address For E-Commerce Websites

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Abstract

The android project “**MUSIC PLAYER APPLICATION**” will allow the user to select the songs from their library and play them. Even exit the UI part the music keeps running in the background. Must have songs on your system. So that after running the application it will automatically select the songs from your device. In order to solve the problem of complex functions and large required memory of mobile phone music player on the current market, a new music player of simple, convenient, less required memory as well as user-friendly is developed. Based on the Android technology, using the Java language and Eclipse programming tools lead to design and coding of music player. The new design mainly realizes six core functions including main play interface, playlists, menus, play settings, file browsing and song search. This player has merits of high performance, simple operation, and run independently on the Android mobile devices. At the same time, the player can also browse and access files in mobile phones.

Keywords: Currency,Track,Website

1. INTRODUCTION

Music player based on Android application is popular in the market at the present. The completing development of Android operating system gives developers a nice platform, which can learn the popular computer technology combining with learned knowledge, and master the latest knowledge, enrich oneself, and enjoy entertainment.

This is the music player with the interactive UI for the easy access for user. This application can be used to play mp3 songs. The key features in this are as follows, It contains the ability to fetch all the mp3 songs from the Local Storage. User can create his/her favourites playlist. Favourites playlist will be permanent until user deletes the songs. User can also add some songs to the currently playing song list which will be temporary. It also has search functionality which will search the song and give the desired result. It contains a interactive UI which allows user to control the songs.

2. PROPOSED SYSTEM

This proposed system is android based. It is a fast standalone mp3 player.

Facility to save play-list files. The system can be easily integrated into other applications and devices. The system supports features which are platform independent.

Advantages:

- The application will easily scan the local storage.
- It is comfortable to use.

- There is no need of internet because it is a offline music player app.
- Managing the songs quick and fast. Through play-list option , the favourite Songs can be added.

3. MODULES

Main Interface:

- ☐ Main interface implements all the basic commands for playback control like play, pause, stop, previous, next and volume control.
- ☐ It provides facilities to open previously saved play lists, show play list manager.

ID3 Tag Editor:

- ☐ Id3 tags are meant for metadata about the songs.
- ☐ It saves entered data in mp3 file itself, so that when those files are opened with other media players like winamp or windows media player, then these Id3 tags will be present there.

Play-list Manager:

- ☐ This interface has a menu and a dynamically expandable table in scroll pane.
- ☐ The menu bar in this interface has following commands: File, New, Save, Save as, Exit, Edit, Add file(s), Add folder, Edit Tags, Remove File.
- ☐ Following metadata about mp3 files are shown in this table
Serial Number, Tracknumber, Track Title, Album, Artist, Time.

Play Mode:

- ☐ Play mode Use a component called RadioGroup which has the function of the singleitem choice. There is a RadioButton in RadioGroup.
- ☐ There is a RadioButton in RadioGroup. Multiple RadioButton items can only selectone; play mode of the player includes single cycle, random play, play in order etc.
- ☐ MediaPlayer have a monitor, which insures the songs' playing and complete. When songs played complete, method OnCompletionListener will be triggered.
- ☐ In the method the operation after completion of play will be processed.

4. CONCLUSION

Through the development of music player on Android platform, we get a clear understanding of overall process of the system. The core part of the music player is mainly composed of main interface, playlists, menus, play Settings, file browsing and song search. Grasping the development of the six parts, the music player has had the preliminary scale. Based on the function of the six categories, add some other small features. Music player system realized the basic function of player: play, pause, and stop, up/down a, volume adjustment, lyrics display, play mode, song search, file browser, playlists query, and other functions.

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